

S3D CAMPUS

Mastering 3D, from filming to broadcasting



Jeff Olm's first feature film credit was *The Fifth Element* when he worked with Director Luc Besson at James Cameron's Digital Domain.

With over 65 feature film credits and a multitude of television and commercial credits, Jeff has gained extensive experience working the high end systems including Lustre, Scratch, Baselight, Nuke, Smoke, and Flame.

In 2003 Jeff was hired by Autodesk to launch the Lustre product in the US at NAB and IBC Europe. He has consulted on data based workflows and trained colorists for Technicolor, Sony, Red Car and AscentMedia. Jeff's history includes senior colorist and artists positions with Sony Pictures Imageworks, Dreamworks Animation, Disney Feature Animation, Cinesite, and Discreet (Autodesk). Jeff has recently contributed to the look development, stereo post-production workflow, and DI color correction for 3 stereoscopic features coming out in 2010.